Hypervisor Project

• A collaborative group addressing challenges in Virtualization
• A key activity since the start of GENIVI’s Domain Interaction and Multi-OS integration strategy
• Bootstrapped with a number of workshops, All-Member Meetings, Tech-Summits
• Weekly call every Monday at 10am CET
  • US-friendly call time is possible (let us know your interest)
• Documented on GENIVI Public Wiki:
  • Minutes
  • Agenda announcement
Project Introduction
Project Goal

Make Virtualization easier to deploy in automotive environments
Project Goals

Make Virtualization easier to deploy in automotive environments

• Standardization
  - Hypervisor APIs
  - Virtual device interfaces
  - Architectures
  - Guest integration

• Outreach and education
  - Designing with virtualization – Whitepaper
  - Why is a hypervisor necessary?
Areas of Standardization

- Key areas for standardizing interfaces
- Collaboration includes several open source and commercial hypervisors
- Interoperability
- Vendor Neutral Interfaces
Participants Since Project Start

- ADIT
- Alpine
- ARM
- Elektrobit
- Kernkonzept
- EPAM, and other Xen-Project representatives
- Green Hills Software
- OpenSynergy
- Perseus
- Sysgo / PikeOS
- Virtual Open Systems
- XVisor founder and developer
Effects of Standardization

- Virtual machines can be ported across hypervisors
- Common code (drivers, etc)
- Validation tests
- Easier multi sourcing
- Standards can be referenced in OEM specifications
- Shortened development cycles
- Software re-use
Standardized Automotive Virtual Platform
What is a “Platform”

A computing platform is an **environment** where **software** can be run

[Diagram showing a platform supporting two software blocks]
What is a “Platform”

A computing platform is an **environment** where **software** can be run

...with a well known interface
Standard APIs

GENIVI has a long history of driving standard APIs
Single kernel systems

Application code depends on a stable well-defined kernel API

OS-Kernel (e.g. Linux) → Kernel APIs → Software
Single kernel systems

Application code depends on a stable well-defined kernel API
OS Kernel controls hardware
What is the “Virtual Platform”

The virtual platform is a **hypervisor environment** where **Virtual Machines** can be run on top of a hypervisor.
What is the “Virtual Platform”

The virtual platform is a **hypervisor environment** where **Virtual Machines** can be run on top of a hypervisor

- Multiple VMs
- Running potentially different OS Kernels
- Virtual Hardware
A shared automotive virtual platform will allow building the **software defined** vehicle system architectures that will be needed in the next decade.
Challenges in implementation
Challenges in implementing virtualization

- Porting existing full systems from “real hardware” to virtual machine
  - Kernel to (virtual) hardware boundary is now different
  - This boundary is different on different HVs
    - → Varying feature support
    - → Integration problems, uncertainties
  - Behavioral changes?
    - Performance?
      - Scheduling of processes (e.g. Real-time or otherwise critical)
  - Isolation guarantees, popularly referred to as handling *mixed criticality*
    - Safety critical functions and Cybersecurity concerns
  - Vendor Lock-in
Addressing the Challenges with GENIVI

- HV differences in interface → *interface/platform standards!*
- HV differences in supported features → *shared requirements!*
- Integration issues → *reduced...*
- Vendor lock-in → *eliminated...?*
- OS Kernel to (virtual) hardware boundary → *better defined, shared*
- Isolation guarantees → *analysis, design recommendations*
Remaining challenges

• Performance → ??
• The challenges of process/VM scheduling → ??
• Remaining behavioral differences

• Analysis, shared understanding, shared code can chip away at these

• Solve what we can in collaboration
  = time to address remaining challenges!
Automotive Virtual Platform Specification

- Primarily a Interface description document
- Plus some additional requirements
- Vendor/Hypervisor neutral
- Encourages many interoperable independent implementations
- Based on existing standards and references those
  - VIRTIO
  - ARM platform standards
  - Selected small specifications that might be implemented on other hardware
- Selects, clarifies, and augments requirements to match the Automotive needs
Areas of Standardization

- Standard hypercall interfaces
  - Architecture calling conventions
- Scheduler control
- Guest state management

Find commonality between hypervisors, avoid interface overlap
Areas of Standardization

- Boot protocols allow hypervisors to load and boot virtual machines
- Often project or hypervisor specific
- Many protocols exist
  - Classic “Master Boot Record”
  - Linux aarch64 boot protocol
  - Android aboot
  - Standard UEFI
  - ARM Embedded Base Boot Requirements (EBBR)

Allow booting any guest on any hypervisor
Areas of Standardization

- Power Management is critical for automotive
  - Thermal constraints
  - Standby endurance
- Many existing protocols
  - ACPI (Advanced Configuration and Power Interface)
  - ARM PSCI (Power State Control Interface)
  - ARM SCMI (System Controller Management Interface)

Find common and suitable interfaces for automotive, define minimum requirements
Areas of Standardization

- I/O Virtualization is key when hardware resources must be shared
- Approaches differ but cross-platform and cross-architecture standards exist
  - Device emulation
  - SoC vendor specific solutions
  - VIRTIO

Define vendor neutral interfaces, leverage from enterprise and cloud infrastructure
Areas of Standardization

- Philosophies differ between hypervisors but general concepts often the same
  - Find a common language when talking about virtualization
  - Avoid naming confusion
  - Inform hypervisor users about their options
- Evaluate software architectures for virtualization

**Make sure we can talk about the same thing and understand each other**

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<th>Hypervisor API</th>
<th>Guest Boot Protocol</th>
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Areas of Standardization

- OEMs and Tier 1 have broad requirement spaces
  - OEM standards
  - Different system architectures need different requirements
  - Commonality is huge but emphasis differ

Find minimum requirements that allow an even playing field for all hypervisor vendors
Automotive Virtual Platform Specification

• “Virtual Platform definition for Automotive Hypervisor Environments”
  - Describes essential hypervisor environment interfaces
  - Allows interoperability between different hypervisors

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I/O Virtualization with VIRTIO

• Reference OASIS VIRTIO standard
  - Extend where needed
  - Enhance where possible
  - Collaborate with upstream

• Leverage as much as possible from existing standard devices (storage, network, GPU, etc)

• Add automotive domain specific devices to upstream standard

Many hypervisors used in automotive already use the VIRTIO standard today.
The Automotive Virtual Platform Specification

- Currently: No one else is doing this for automotive. This is the initiative.
- Always open to collaboration, merging, adaption
- We recognize previous work in this area, build on top of it
- Prepare for others to contribute, extend, build on top of our results
- Spreading the message that there should only be one automotive VP standard
- Outreach to other consortia, to GENIVI’s industry collaboration partners
- Actively reusing “upstream” work by reference, and aiming to minimize differences
- If you agree – participate, review, write, express support, be public about that support, and take part in outreach and dissemination.
Status

• Draft document about to be finished
• Covers mainly I/O virtualization topics
• Deferring some areas that are in flux
• Discussion section analyze the background
• Requirement section has formal requirements, some mandatory, some conditional
• Reuses/refers to “upstream” (VIRTIO), with clarifications for automotive
• See introduction and analysis page here
• See current draft document here
Effects of Standardization (repeat)

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Whitepaper
Designing with Virtualization Whitepaper

- The whitepaper is under development
- Highlight and analyze the need for Hypervisor technology
  - *Depending* on system requirements, of course
- VMs are separated by spacial and temporal isolation
- Space deals with usage of memory and other limited resources
- Time deals with allotting usage time *exactly* to VMs, not only for CPU cores but other constrained resources
- Modern CPUs/SoCs have multiple levels of caches and memory buses, some of which are shared between CPU cores and shared between VMs. VMs make use of DMA channels and other execution time or bandwidth constrained features.
- Kernels *may* not fully handle isolation of critical / non-critical tasks
- Multiple kernels *cannot* (cooperatively) handle it
- Diverse operating system needs make a single kernel choice insufficient
Outlook
Outlook

• About to release draft of automotive virtual platform specification
  - Good status of certain areas
  - Omitting a few sections that are in flux
  - Architecture section to be added

• Find more hypervisor users and vendors who want to participate in the group

• Work more with system architectures
  - Providing reference architectures
  - Blueprints on how to effectively use hypervisor technology

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Thank you!

Visit GENIVI:
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help@genivi.org
BACKUP SLIDES
Scheduling and isolation challenges on multi-core SoCs